

# HW 8

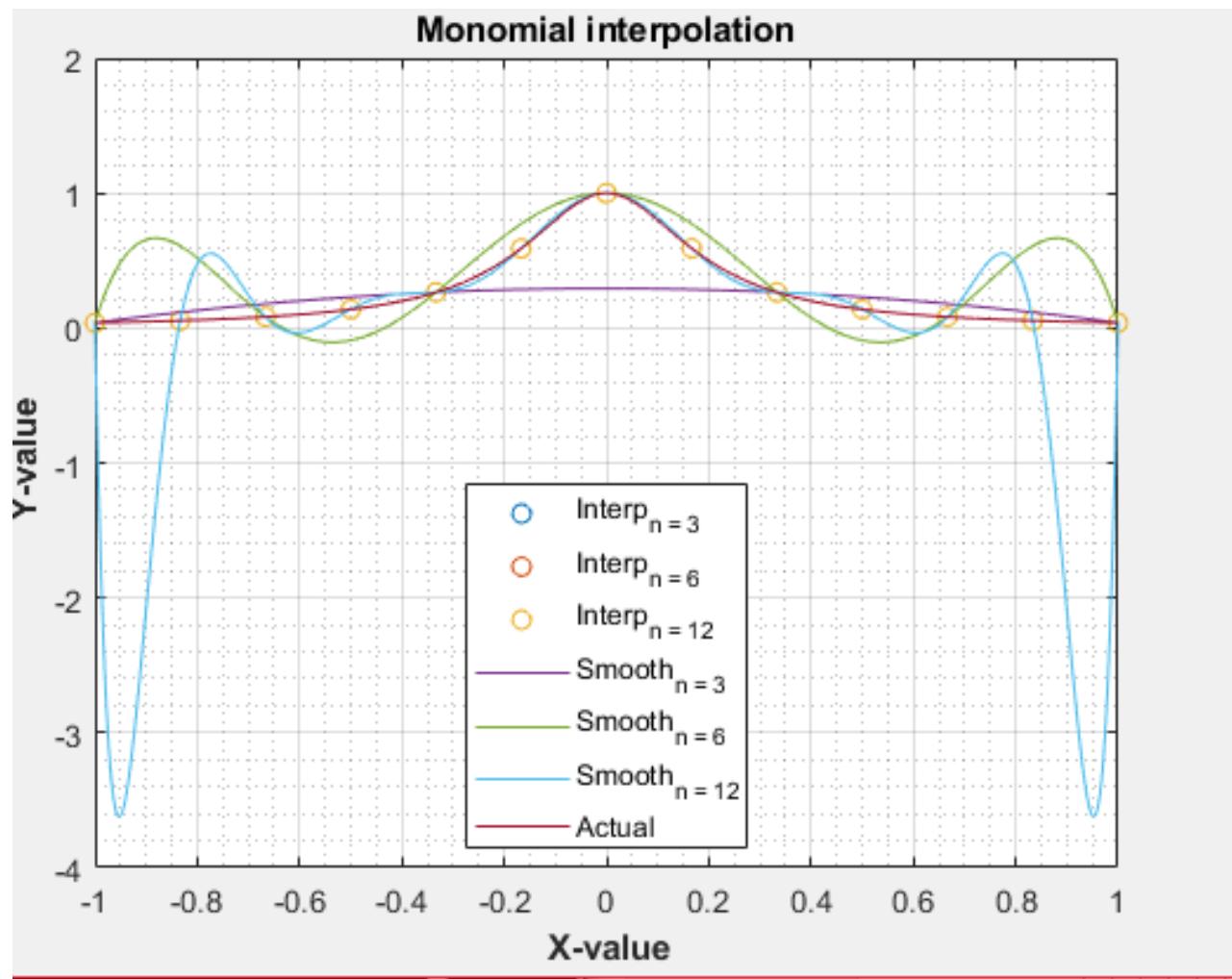
MATH 375

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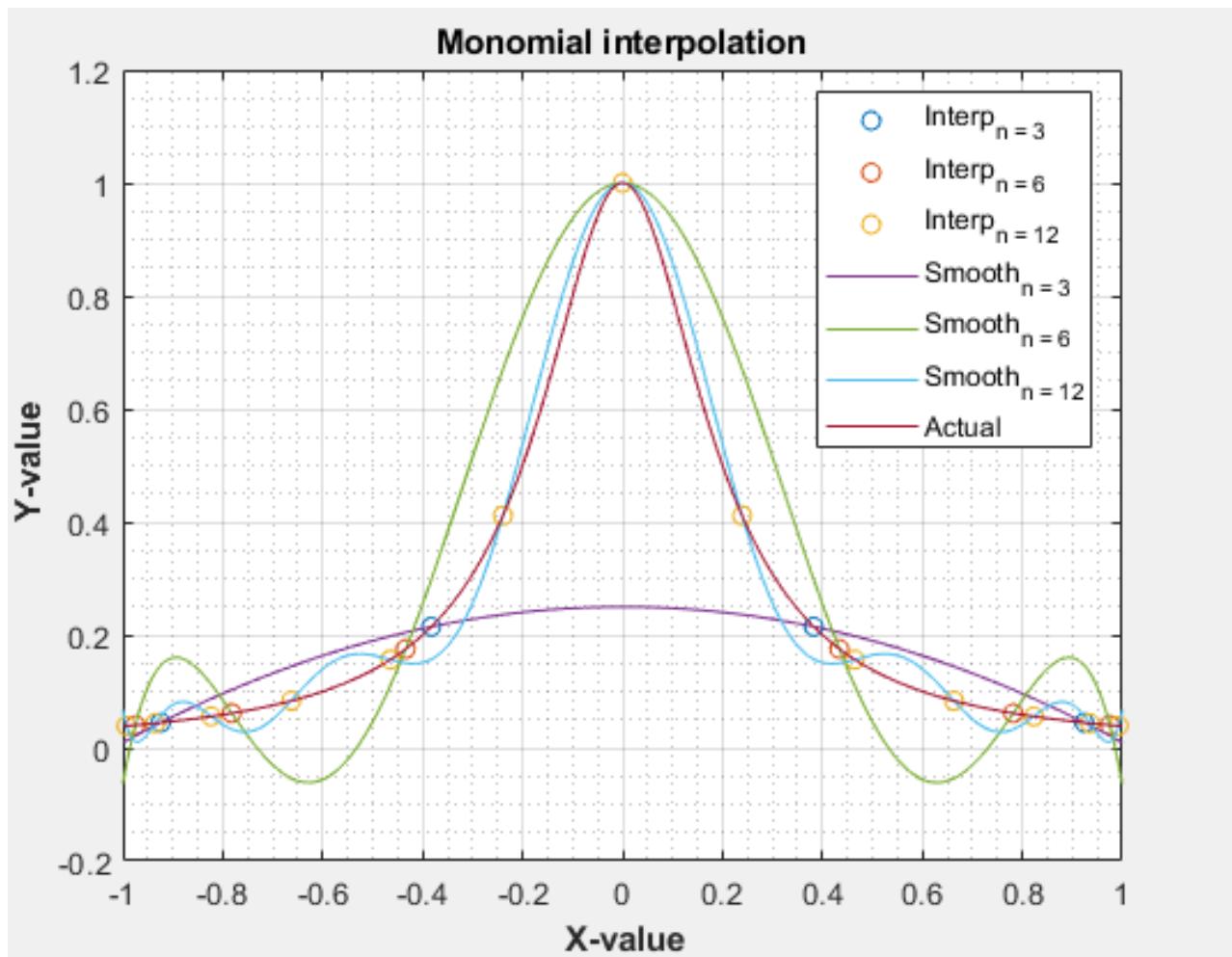
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## TYPED SECTION

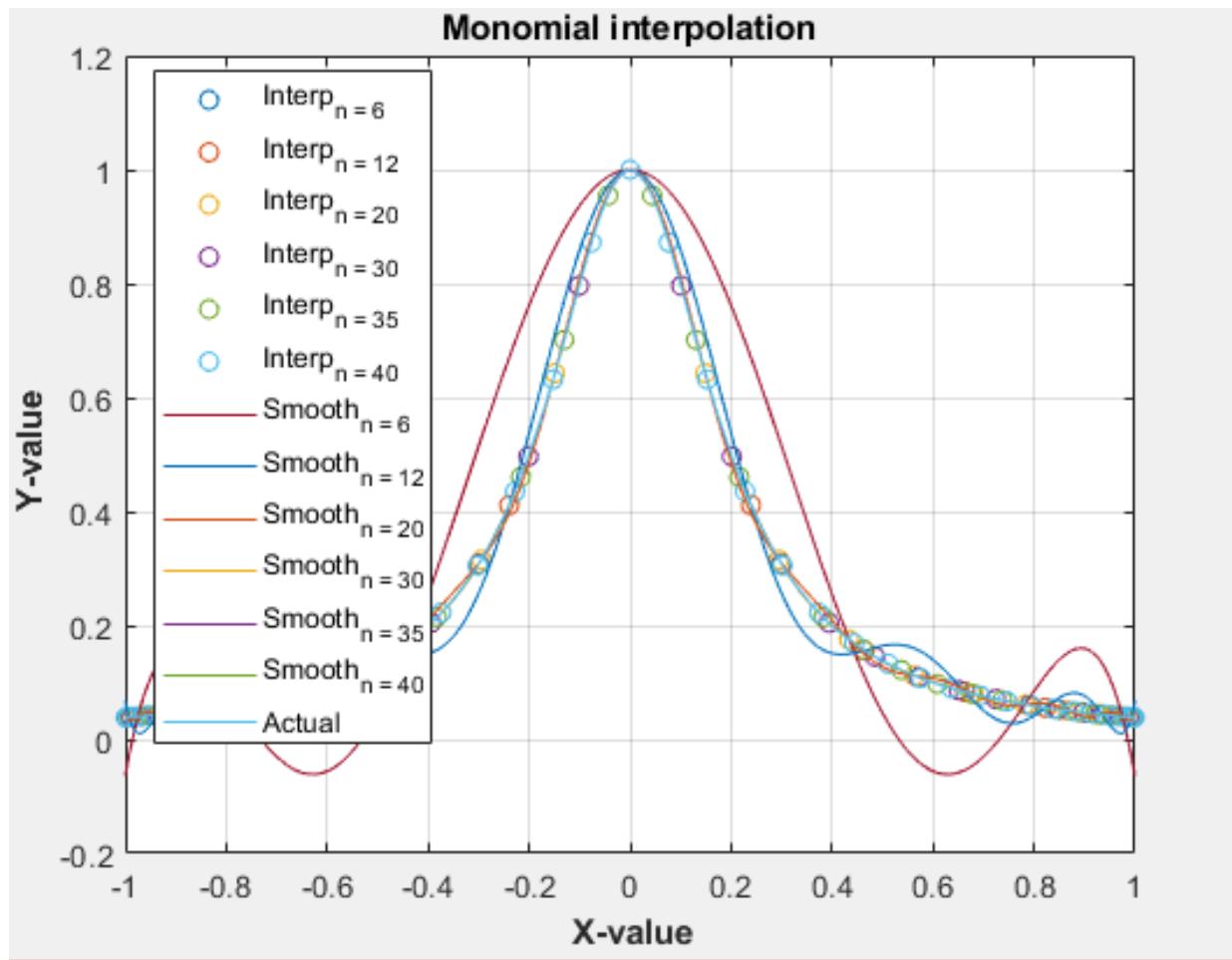
2.)



3.)



**3.ii)**



### **Problem 1**

```
clear, clc, close all  
syms x y z
```

```
y = simplify((x-3)*(x-7) - 3*(x-2)*(x-7) + (x-2)*(x-3))  
y2 = simplifyFraction(5 + 7*(x-2) + -(x-2)*(x-3))
```

```
fplot(y); hold on; fplot(y2)
```

### **Problem 2**

```
%main program for P2  
clear, clc, close all, format short  
n = [3,6,12];  
for z = 1:length(n)  
    h = 2/(n(z));  
    x = [-1:h:1];  
    y = 1./(1 + 25.*x.^2);  
    a{z} = (P2(x,y));  
    for i = 1:length(x)  
        if norm((abs(polyval(a{z},x(i)) - y(i))./y(i))) > 0.001  
            fprintf('For n = %d, the relative error has exceeded 0.001\n', n(z))  
            break;  
        end  
    end  
    figure(1); plot(x,polyval(a{z},x), 'o'); grid on; grid minor; hold on;  
end  
x = [-1:0.001:1];  
for z = 1:length(n)  
    plot(x,polyval(a{z},x))  
end  
for z = 1:length(n)*2 + 1  
    if z <= length(n)  
        Legend{z} = sprintf('Interp_{n = %d}',n(z));  
    elseif z == length(n)*2 + 1  
        Legend{z} = sprintf('Actual');  
    else  
        Legend{z} = sprintf('Smooth_{n = %d}',n(z-length(n)));  
    end  
end  
y = 1./(1 + 25.*x.^2); plot(x,y);  
legend(Legend,'Location', 'best'); title('Monomial interpolation'); xlabel('\bf X-value'); ylabel('\bf Y-  
...value');
```

### **Problem 3**

```
%main program for P2
```

```

clear, clc, close all, format short
n = [3,6,12];
for z = 1:length(n)
    for i = 0:n(z)
        x(i+1) = cos((2*i+1)*pi/(2*n(z)+2));
    end
    length(x)
    y = 1./(1 + 25.*x.^2);
    a{z} = (P2(x,y));
    for i = 1:length(x)
        if norm((abs(polyval(a{z},x(i)) - y(i))./y(i))) > 0.001
            fprintf('For n = %d, the relative error has exceeded 0.001\n', n(z))
            break;
        end
    end
end
figure(1); plot(x,polyval(a{z},x), 'o'); grid on; grid minor; hold on;
x = [-1:0.001:1];
for z = 1:length(n)
    plot(x,polyval(a{z},x))
end
for z = 1:length(n)*2 + 1
    if z <= length(n)
        Legend{z} = sprintf('Interp_{n = %d}',n(z));
    elseif z == length(n)*2 + 1
        Legend{z} = sprintf('Actual');
    else
        Legend{z} = sprintf('Smooth_{n = %d}',n(z-length(n)));
    end
end
y = 1./(1 + 25.*x.^2); plot(x,y);
legend(Legend,'Location', 'best'); title('Monomial interpolation'); xlabel('\bf X-value'); ylabel('\bf Y-value');

```

### **Functions used for 2 and 3:**

```

%This answers 2 and 3
function [a] = interp_monomials(x,y)
for i = 1:length(x)
    for k = 1:length(x)
        M(k,i) = x(k)^(i-1);
    end
end
a = flip(linsolve(M,y'));

```

## WRITTEN SECTION

Math 375 - HW 8  
01/24/20

1a)  $p(x) = \sum_{k=0}^n l_k(x) y_k = 5l_0 + 12l_1 + 20l_2$ , where  $l_k(x) = \prod_{i=0, i \neq k}^n \frac{x-x_i}{x_k-x_i}$

$$l_0: \left( \frac{x-3}{2-3} \right) \left( \frac{x-7}{2-7} \right), \quad l_1: \left( \frac{x-2}{3-2} \right) \left( \frac{x-7}{3-7} \right), \quad l_2: \left( \frac{x-2}{7-2} \right) \left( \frac{x-3}{7-3} \right)$$

$$= \frac{(x-3)(x-7)}{(-1)(-5)}, \quad = \frac{(x-2)(x-7)}{(-1)(-1)}, \quad = \frac{(x-2)(x-3)}{(5)(4)}$$

$$= \frac{(x-3)(x-7)}{5}, \quad = \frac{(x-2)(x-7)}{-1}, \quad = \frac{(x-2)(x-3)}{20}$$

$$p(x) = \underbrace{5 \frac{(x-3)(x-7)}{5}}_{5} + \underbrace{12 \frac{(x-2)(x-7)}{-1}}_{-12} + \underbrace{20 \frac{(x-2)(x-3)}{20}}_{20}$$

$$= \boxed{(x-3)(x-7) - 3(x-2)(x-7) + (x-2)(x-3)} = -x^2 + 12x - 15$$

1b)  $P_2 = a_0 + a_1(x-x_0) + a_2(x-x_0)(x-x_1)$

$$= a_0 + a_1(x-2) + a_2(x-2)(x-3)$$

$$a_0 = 5, \quad a_1 = \frac{f(x_1) - f(x_0)}{x_1 - x_0} = \frac{12 - 5}{3 - 2} = 7, \quad a_2 = \frac{f[x_1, x_2] - f[x_0, x_1]}{x_2 - x_0}$$

$$a_2 = \frac{\frac{20-12}{7-3} - \frac{12-5}{3-2}}{7-2} = \frac{\frac{8}{4} - \frac{7}{1}}{7-2} = \frac{\frac{8}{4} - \frac{28}{4}}{5} = -1$$

In the table:

x	$f[\cdot]$	$f[\cdot, \cdot]$	$f[\cdot, \cdot, \cdot]$
2	5	$\nearrow \frac{12-5}{3-2} = 7$	
3	12	$\nearrow \frac{20-12}{7-3} = \frac{8}{4}$	$\frac{\frac{8}{4} - 7}{7-2} = \frac{\frac{8}{4} - \frac{28}{4}}{5} = -\frac{20}{5} = -4$
7	20		

$$P_2 = \boxed{5 + 7(x-2) - (x-2)(x-3) \quad f \quad -x^2 + 12x - 15}$$

1c)  $\boxed{-x^2 + 12x - 15 = -x^2 + 12x - 15. \quad | \text{ See Matlab code for simplification.}}$

$$2a) V_n = y$$

$$\Rightarrow \begin{bmatrix} 1 & x_0 & x_0^2 & \dots & x_0^n \\ 1 & x_1 & x_1^2 & \dots & x_1^n \\ 1 & x_2 & x_2^2 & \dots & x_2^n \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 1 & x_n & x_n^2 & \dots & x_n^n \end{bmatrix} \begin{bmatrix} a_0 \\ a_1 \\ a_2 \\ \vdots \\ a_n \end{bmatrix} = \begin{bmatrix} y_0 \\ y_1 \\ y_2 \\ \vdots \\ y_n \end{bmatrix}$$

2b.) See Matlab

2c.) See Matlab

2d.) See Written.

2e.) at  $n=33$ ,  $R_{cond} = 1.278572 \times 10^{-16}$ ,  $R_{cond} = 7.82123 \times 10^{15}$  essentially means it is ill-conditioned  $\Rightarrow$  that is as  $n \rightarrow \infty$  the Matrix becomes exponentially ill-conditioned and is primarily due to the fact the  $y$  is very sensitive to change as  $n \rightarrow \infty$  and therefore is extremely difficult to find a solution vector  $a$  and thus making it impossible to find interpolation points.

2f.) It has exceeded  $n=33$  and now fails at  $n=41$  at  $R_{cond} = 1.471395 \times 10^{-16}$ ,  $R_{cond} = 6.7965610^{15}$   
SEE Plot in written section